



#### **MBA** Executive

# Leveraging your business in Service and Experience Economy

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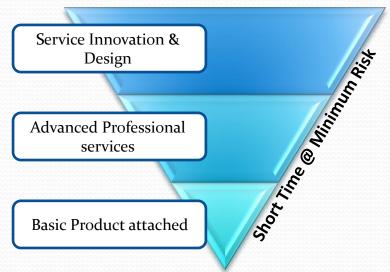




#### על סי-יורויז'ן

- סי-יורויז'ן עוזרת לארגונים לשנות מודלים עסקיים קיימים ובתוך כך לעזור להם לייצר חדשנות עסקית ובידול עסקי ובכך לייצר ערך כלכלי חדש לארגון, בהתבסס על חווית לקוח.
  - השירותים אותם אנו מספקים ללקוחותינו כוללים:
  - Lean Canvas פיתוח מודלים עסקיים חדשים לחברות מבוסס
    - הגדרת אסטרטגיות מוצר ושירותים
  - Service Innovation ו Service Design פיתוח יכולות שירות וחווית לקוח מבוסס





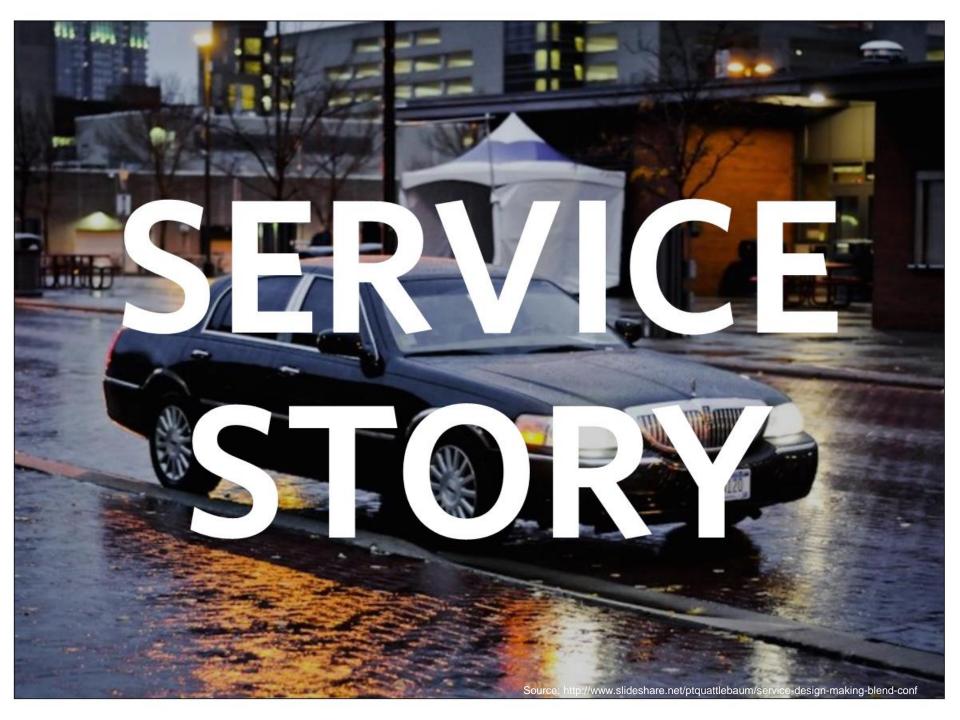


## THE RULES OF THE GAME HAVE BEEN CHANGED – WHAT ARE THE NEW ONES?

## HOW TO PLAY THE NEW GAME? NEW TOOLS AND WAY OF THINKING

#### WHAT IS IT FOR YOU?



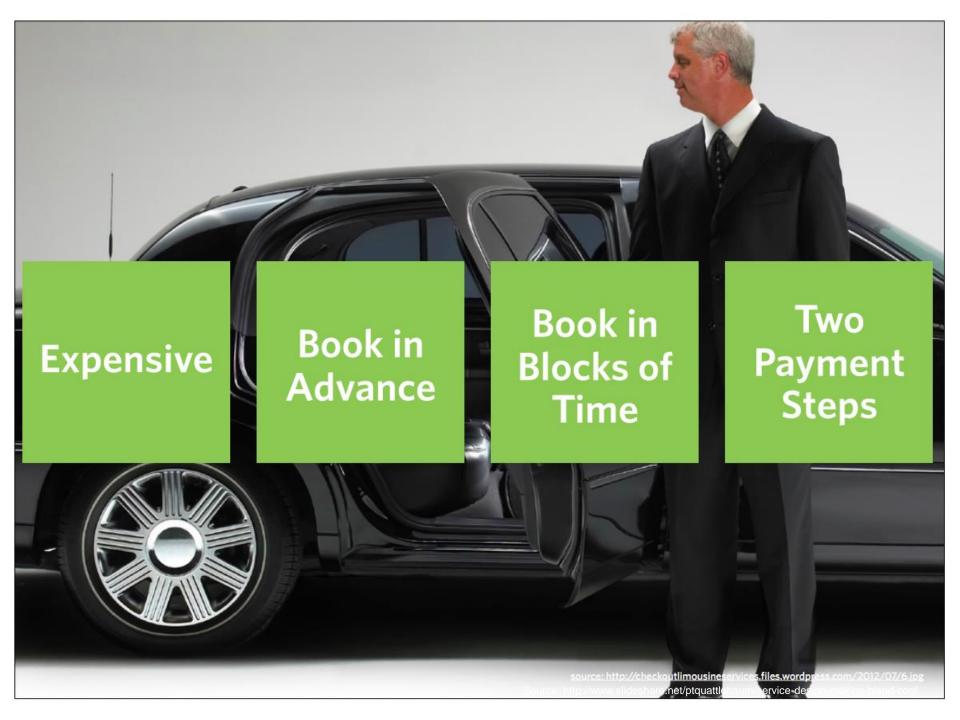


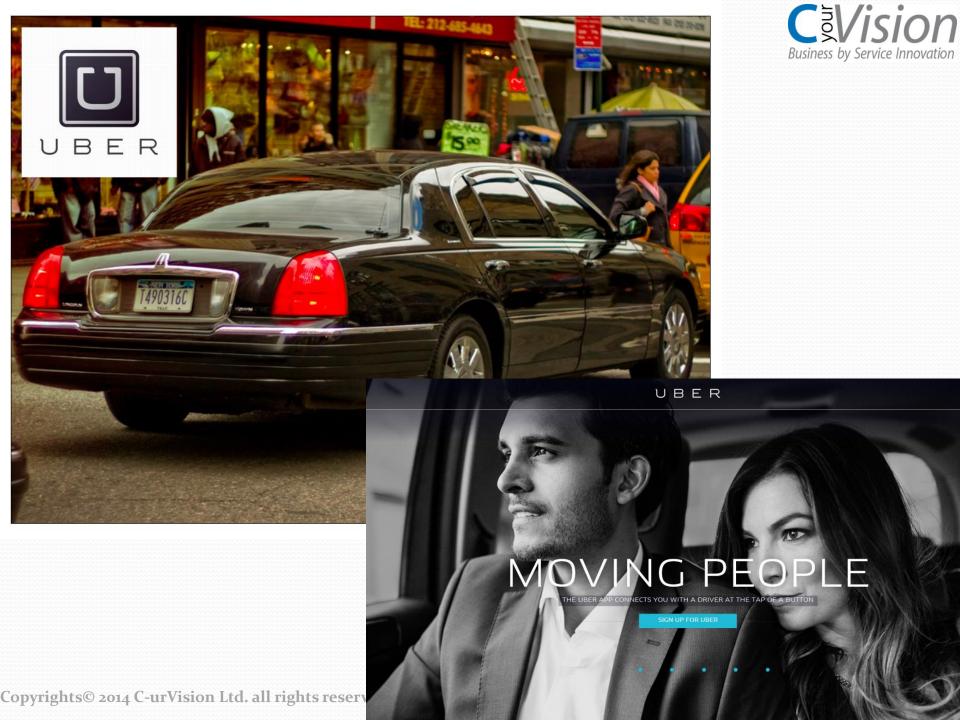








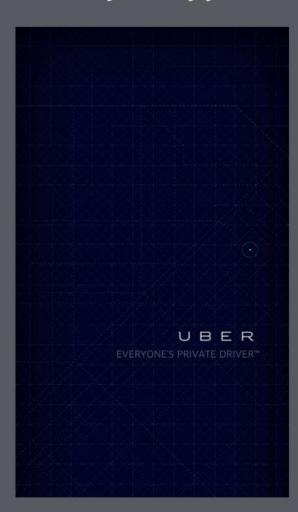


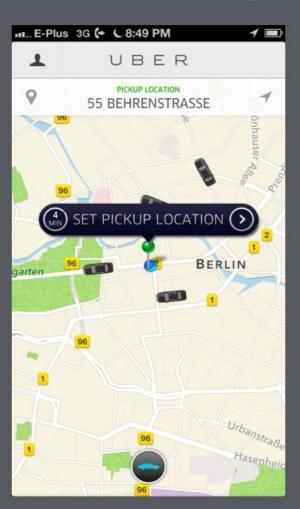


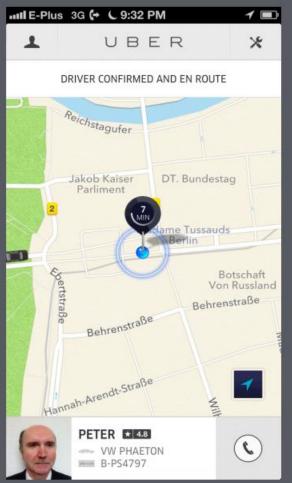
#### **Open App**

#### **View Availability**

#### **Book Car**



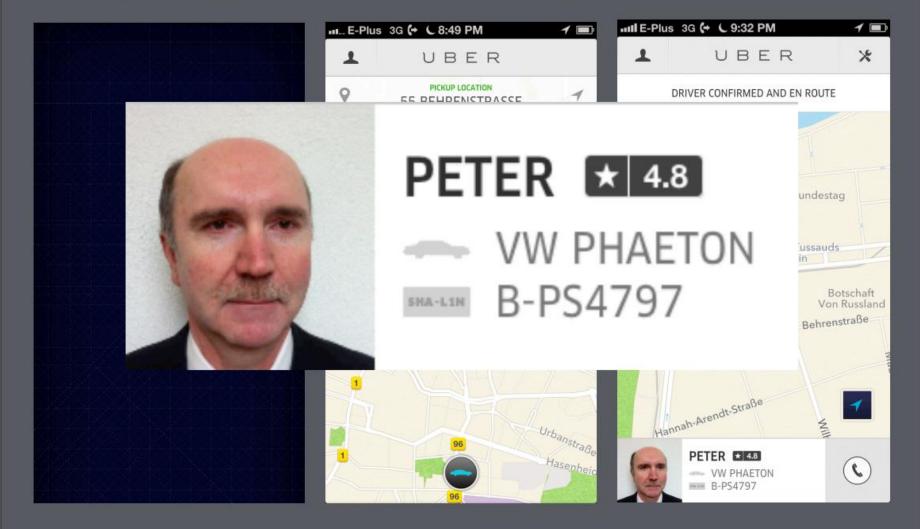




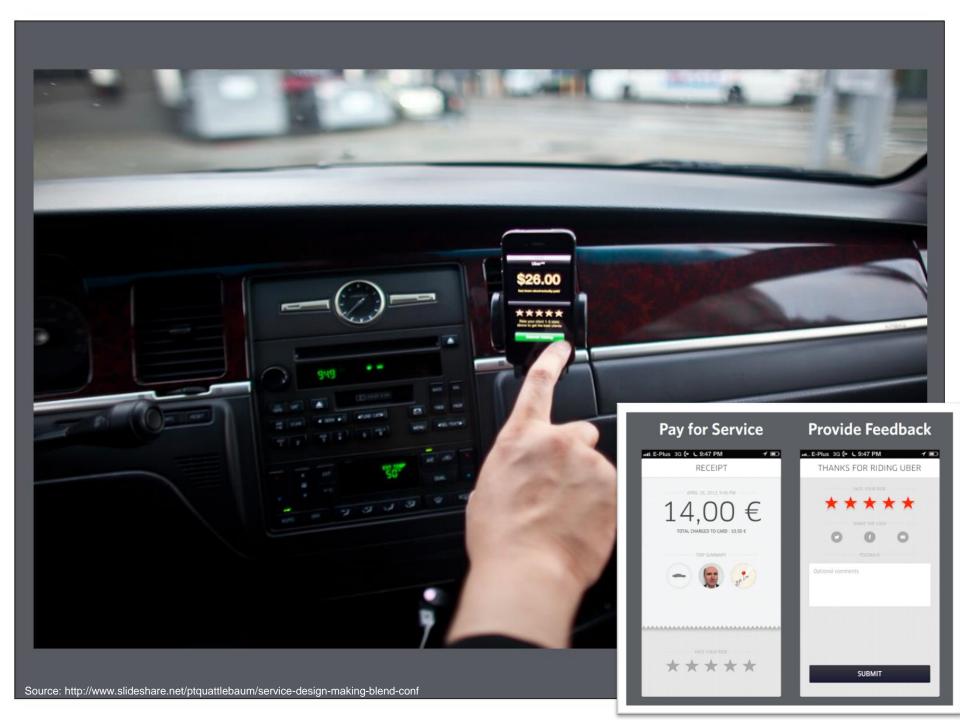
**Open App** 

**View Availability** 

**Book Car** 











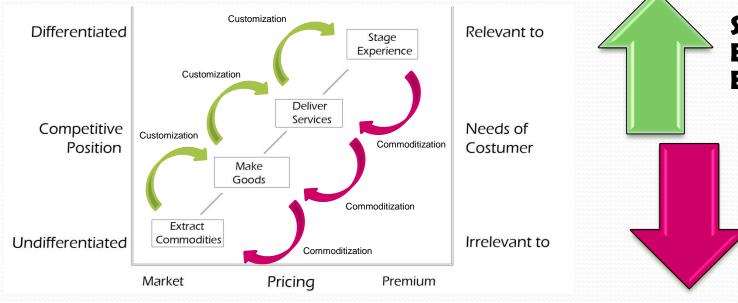
Service provide assistance, perform work for another person; repair, fix, make fit for use

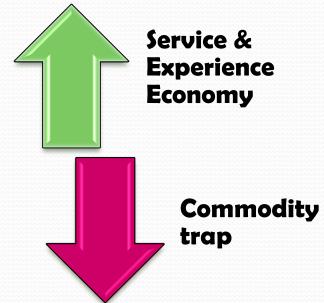
- At the end of the value chain"keep the peace"Cost Center

**Innovation** is the application of better solutions that meet new requirements, in-articulated needs, or existing market needs!



#### Changing the rules of the game, Part #1





Pine & Gilmore - 1999



### How Service Differ from Products

#### Service

Performed at delivery

No intrinsic value

Can't be stored

Emotional value created only in use

Nothing Tangible, The experience represents the value

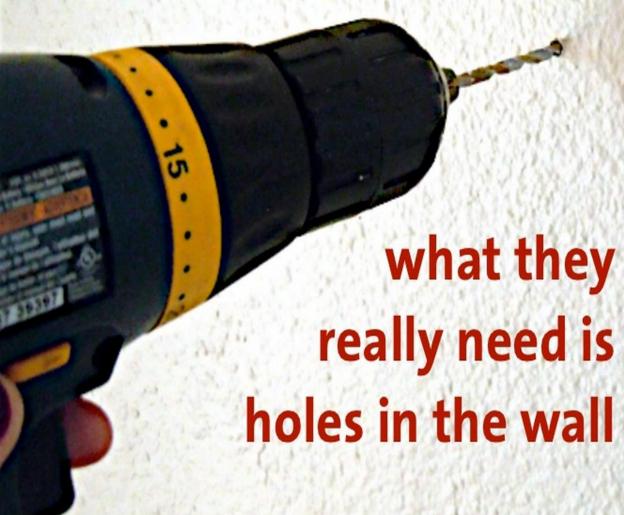
Value by Co-Production

Interaction between people

**Touchpoints over Time** 

Source: Albrecht and Zemke, 1985

## People buy a drilling machine -



#### **PHILIPS**



#### Retail Solutions measurable magic

#### Light and Multi sensorial Retail Solutions

#### **PHILIPS**

Creating a new & unique service business

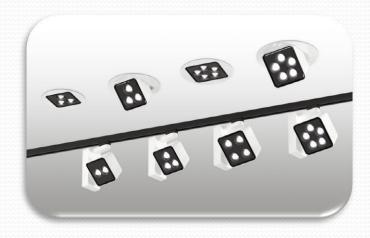


From product to service; manufacturers learn to deliver more



Convert

ables els











DEPLOYMENT STORIES

**TECHNOLOGIES** 

PARTNERS

DEMO

#### 100 Percent Cloud Managed

WIFI / SWITCHING / SECURITY / MDM











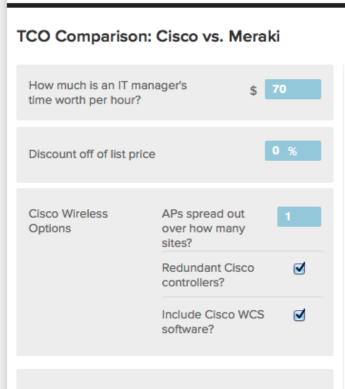




- Product → Service
- Avoiding the Commodity trap
- Create value to customer
- Changed market rules of game (and Business model)
- Cisco acquires Meraki for \$1.2 billion - Nov 2012, WHY?

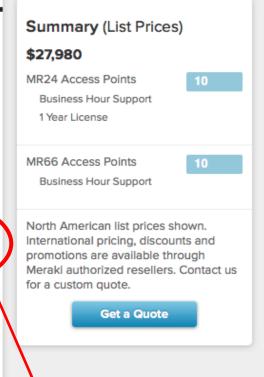
#### Changing the business model







	cisco	merакі			
WIRELESS					
Indoor Access Points	\$12,990	\$11,990			
Outdoor Access Points	\$44,950	\$12,990			
Accessories	\$0	\$0			
Licenses	\$3,995	\$3,000			
Controllers	\$31,990	-			
Application Servers	\$3,000	-			
Support and Maintenance	\$1,483	Included			
Subtotal	\$98,408	\$27,980			
TOTAL					
Total List Prices	\$98,408	\$27,980			
Discount	(\$0)	(\$O)			
Configuration Labor Cost	\$4,200	\$140			
Total Cost	\$102,608	\$28,120			
Education and volume discounts are available, contact us for a customized quote.					
Get a Quote					



Save \$37,468
However – if
you stop
buying the
licenses – the
equipment
stop to work!

#### Licensing model



- Indoor access point price; MR24 = 1019\$ (11,900\$ → 11 units)
- Outdoor access point price; MR66 = 1140\$ (12,990\$→ 11 units)
- MR enterprise license

Number of units	1 Year	3 Year	5 Year	>5 Years (termination value wacc=10%)
1	142\$	285\$	427\$	
22	3,124\$	6,270\$	9,394\$	31,240\$

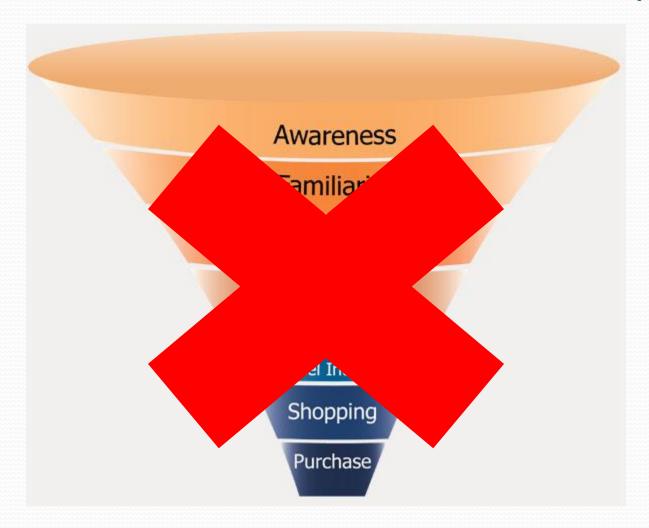
Meraki Actual licensing agreement ~40,000\$



- 20M\$ per Engine
- After market (Spares & Repairs)
- Heavy competition
  - "Power by the Hour"
  - FIX vs Var. Costs
- Aligned incentives with the customer
- 50% out of revenue @ GM~50%

### Changing the rules of the game, Part #2 Colision

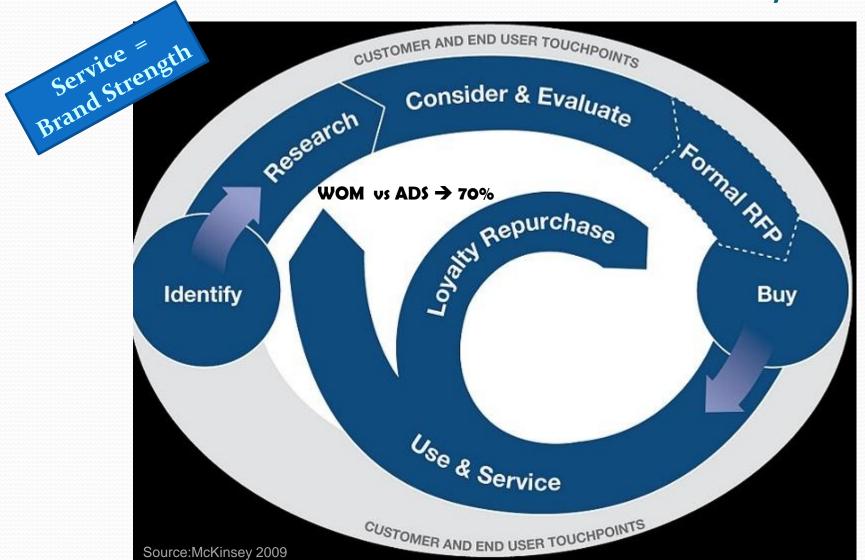
#### The Old Consumer Decision Journey



### Changing the rules of the game, Part #2 Color Susiness by Service Innovation



The New Consumer Decision Journey





# Zapposé Powered by service®













Luka Apps



Jay ZX



Sensei Wu







**Virtual Supermarket** 







## 9 in 10 Customers Will Switch to the Competition If You Don't Treat Them Well

Source : Click Software Dec 2013

# Customers remember the service a lot longer than they remember the price

Source : Lauren Freedman

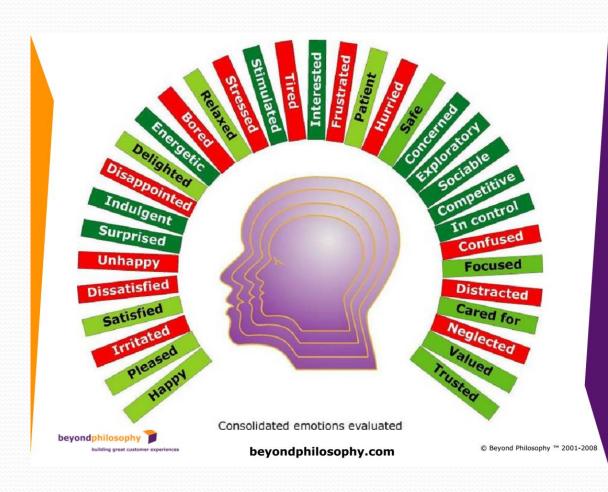
# 80% of Companies say they deliver "Superior" customer service Only 8% of customers acknowledge this

Source : Brad Tuttle - 2011



#### **How Emotions Drive Value**

- More than 50% of the customer experience is driven by emotions
- Brands witnessed 100% growth
   in revenue
- Doubled customer base reduced customer churn
- A 20% increase in the effectiveness of their marketing campaigns
- A 13% drop in employee attrition.



The DNA of Customer Experience: How Emotions Drive Value, author Colin Shaw



# The 5 fundamentals of Service Innovation

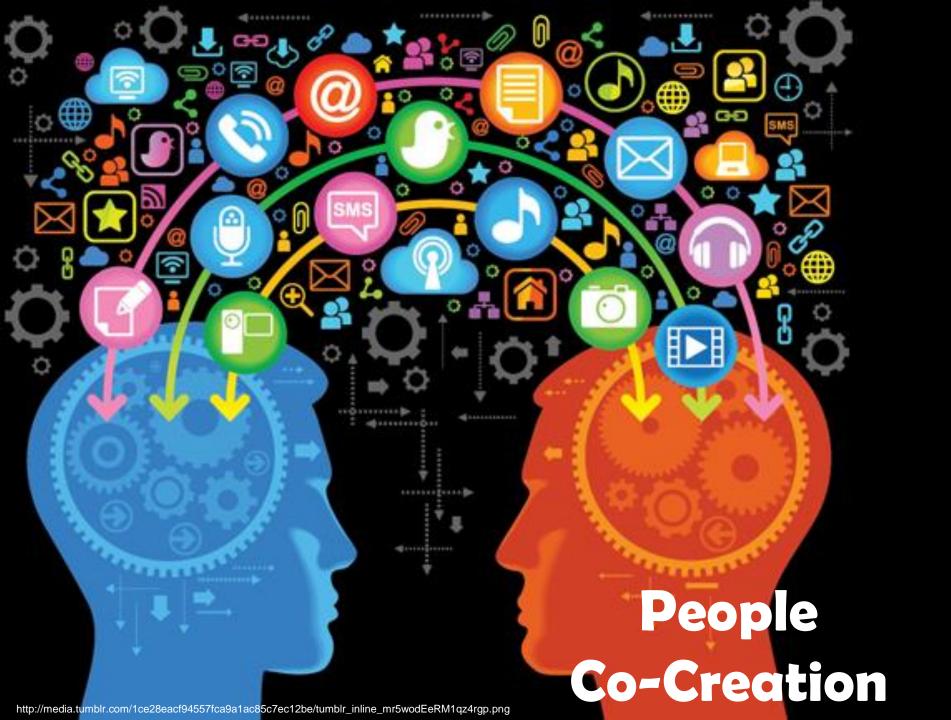


$$Value = \frac{Benefits}{Cost}$$

Be aware from Economic Efficiency vs. Service effectiveness

Minimal gap between
Expectation and Experience
means Greater customer
Satisfaction







## Gallup employee engagement survey

The Three Types of Employees	USA	World Average	ISRAEL
ENGAGED employees work with passion and feel a profound connection to their company. They drive innovation and move the organization forward.	29%	13%	5%
NOT-ENGAGED employees are essentially "checked out." They're sleepwalking through their workday, putting time but not energy or passion into their work.	53%	63%	73%
ACTIVELY DISENGAGED employees aren't just unhappy at work; they're busy acting out their unhappiness. Every day, these workers undermine what their engaged coworkers accomplish.	18%	24%	22%

### Bain & Company found:

- 1. Engagement erode as going down the org. hierarchy
- 2. Engagement erode as seniority increase
- 3. The lowest engagement is with Service and Sales people





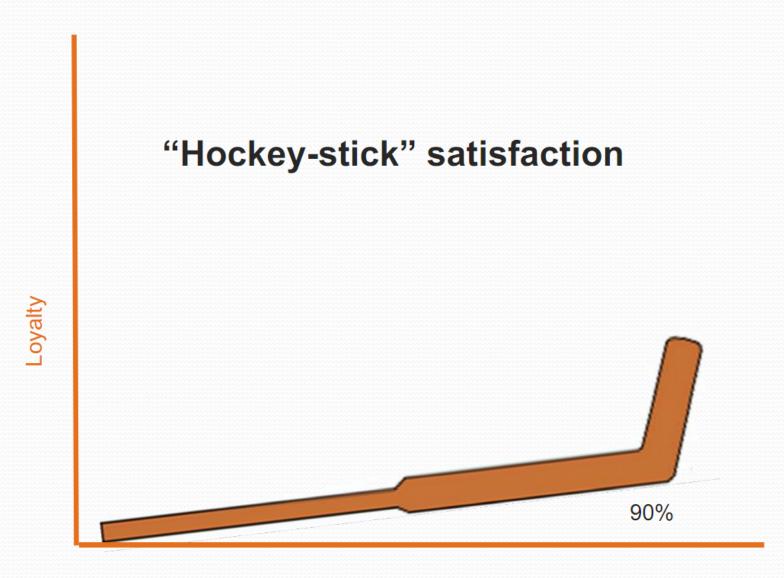
# Multi Touchpoints In compare to individual touchpoints

- Increase customer satisfaction by 20%
- Lift revenue by up to 15 %
- Lowering the cost of serving customers by 20%
- 35% more predictive of customer satisfaction
- 32% more predictive of customer churn

Source: Mckinsey - the 3 C's of Customer Satisfaction 2014

## Satisfaction vs Loyalty





Satisfaction







## Inside-Out & Outside-In

Designing Service from Inside and Outside



Outside-In (Customer)

Persona

**Customer Journey** 

**Touchpoint** 

Service



Products

Operations

Structure

Culture

Intangible

Customers Shifts:

Things → Experience

Owning → Using

Inside out → Outside In

## Service Design is About



## Persona **Customer Journey Touchpoints**

## Outside-In Interaction **Behavior** Needs **Motivations**









Oops! I signed in at the wrong



Opps! Signed in at wrong place.

Customer Chat. I like the personal greeting.

Customer Char: Hike that someone is there in case I have a question.

Data Entry: 48% of customers responded it was easy to enter their personal information



Customer Chat: Um, is anyone

Customer Chat: I don't understand that response.

Customer Chat: That response didn't really answer my question.

Customer Chat: Only 38% of customers responded that the answers they received from the chat pro were easy to understand and follow

Data Entry: I'm not sure where



I'm anxious to find out how much I owe or if I'll get a refund

I'd like more appointments

Faxing my documents wasn't an



I wonder if they got my fax.

Do I need to be near my computer for the phone meeting?

> I'm not sure what to expect for the phone meeting.

I wonder if the pro will phone at the exact appointment time.

Do I have everything I need for the phone meeting?





Sometimes it was a little challenging communicating with the pro over the phone regarding my tax docs.

I would have liked to receive tips and future planning advice.

Only 35% of customers responded that they received tax advice/planning tips during the phone meeting.



What's the status of my return?

When will I hear from the proagain?

What's the timeframe for







I've printed everything out, but do I need to mail anything to the government?





## The basic tools

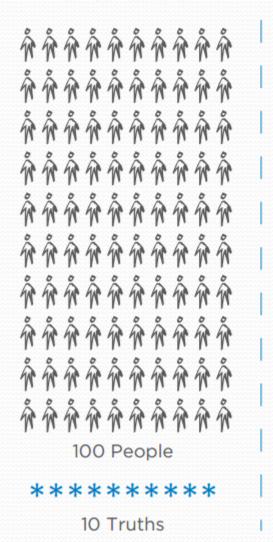
- Customer Insights vs Marketing Research
- Mental model / gap analysis
- Customer journey map
- Touch-points matrix
- Service blueprint
- Storyboards





## Discover - Insights

- Qualitative
- Feeling , motivation, behaviors , Usage
- How To
  - Interview, Observe, Diaries
- Questioners and guidelines:
  - Service Design Rosenfeld (ch.#5)
  - Running Lean Maurya (ch.#7 Problem Interview)
  - Bootcamp bootleg Dschool stanford



Market Research

Insights Research



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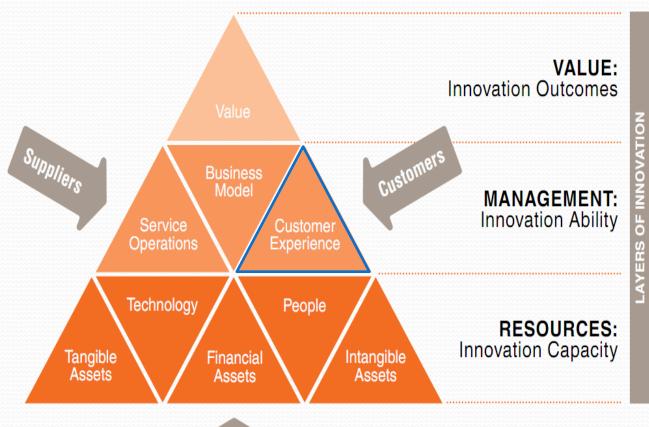
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100 Insights



## Service Innovation Frame work (inside-out)

Figure 1: Service Innovation Triangle<sup>12</sup>











- Learn the new rules of the game, Today!
- Learn to play the new game with A new tools
- **Tips** 
  - Make Marketing your best friend
  - Don't attempt to do everything
  - Do a few things really well
  - ► Accept the need for incremental improvements
  - ► Economize your time and talent



- **►**More Tips
  - Buy in your management
    - Show them the Money
    - Give them fast and easy wins
  - > Expand your team skills
  - Co-Create with heterogeneous teams
  - Listen carefully to your team and your customer
  - ▶ Be aware from Hubris learn from the best





#### Service Innovation - Israel



Discussions

Q

Promotions

Members

Search

Manage

#### Search

Latest Activity

#### All Discussions

All Polls

Manager's Choice

Set Manager's Choice Order

Discussions You've Started

Discussions You've Joined

Discussions You're

Following

Pending Submissions

#### All Discussions



#### Zvika Weinshtock The DNA of Customer Experience: How emotions drive value

In this book, The DNA of Customer Experience: How Emotions Drive Value, author Colin Shaw notes: More than 50% of the customer experience is driven by emotions, whether conscious or subconscious. Brand that began taking...

beyondphilosophy.com beyondphilosophy.com

Like . Comment (1) . Share Link . Unfollow . Delete . 33 minutes ago . Flag .



#### Zvika Weinshtock the-customer-support-hierarchy-of-needs



The Customer Support Hierarchy of Needs blogs.hbr.org Your customers won't settle for chaos, and neither should you.

Like . Comment (1) . Share Link . Unfollow . Delete . 2 hours ago . Flag .



#### Zvika Weinshtock 75 Customer Service Facts, Quotes & Statstics

downloads.helpscout.net downloads.helpscout.net downloads.helpscout.net

Like . Comment . Share Link . Unfollow . Delete . 5 hours ago . Flag .



#### Zvika Weinshtock what is service design? http://bit.ly/1cFNtLM



What is Service Design? vimeo.com

Design? A short animation explaining the basics of service design.

Like . Comment . Share Link . Unfollow . Delete . 11 hours ago . Flag .



#### Zvika Weinshtock I am sorry, apparently the meetup is fully booked, Thank you all



How to move your customers from Like to Love. meetup.com

This talk is full of practical info and real-life examples of how to create more value and strengthen your brand loyalty by delivering a "Journey of Experiences" . the presentation will be conducted ...

Like • Comment • Share Link • Unfollow • Delete • 1 day ago • Flag •



Zvika Weinshtock How to Build Your Own Customer Service Hero Story - The Lego Story

parature.com parature.com parature.com



# "Service innovation is the best opportunity to change the world we have - in terms how business is operate"

Dean Crutchfield - Speaker of NEXT 2013



## Thank you!

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